VIDEOPAC

Instructions for use
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PHILIPS

Instructions for use

ENGLISH

Take the money and run
(2 players). Press button 1.

You and your opponent are trapped in a maze populated by robots which represent the economic factors of life. You are given start money of $ 500,000, and have to turn it into a million by chasing income, rewards and investments - and escaping from thieves, taxes, inflation and expenses.

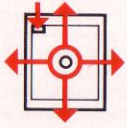
You are the figure at the bottom left of the screen (controlled by left handset), and your opponent is at the bottom right (right handset). 'INCOME' appears in the middle of the screen with your money. The two central white robots then move off, and 'INCOME' is replaced by your credit money, which begins to decrease, The quicker you catch your robot, the more money you will gain.
When you have both caught the robots, or the credit money has run out, 'EXPENSES' will appear on the screen, and then be replaced by a debit figure. The red robots will now try to catch **you.** The longer you avoid them, the less money you lose. After 'EXPENSES' is finished, 'THIEF' appears, and so on. The winner is the first player to reach $ 1 000 000 (when there is a trumpet blast) but you can play to any figure you like. There are more than 5×10^{35} possible mazes, so you could theoretically play day and night continuously for 2000 years without seeing the same maze twice!

Each time a game is finished, press RESET (Δ), 'SELECT GAME' is shown on the screen. Now:

a) Select another game.
b) Select another Videopac.
   Remove existing Videopac by placing one hand next to it, and pulling handle upwards.
   Replace Videopac in its box.
   Refer now to Instructions for Use of the next Videopac.
c) Plug aerial back into TV, and unplug the Videopac Computer from the mains.

White robots

Your start money and what you are playing for are shown.



Use joystick to move player. Press button to bend head.

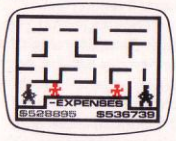
Catch the robot as soon as possible.

Robots
If the robots run into each other, they begin again from their original positions. There is a point in each maze where the red robots cannot find you.

Your player
If you press button, your player will bend his head and move at 2/3 speed. If you do not, it is done automatically but you only move at 1/2 speed.

The maze
If your player runs into one of the walls, you must break contact before going on.
Harass your opponent by touching him and a wall at the same time. He will then lose control.

Red robots



Your start money and what you are playing against are shown.

Use joystick to move player. Press button to bend head.

Escape from the robot for as long as possible.

Check procedure
If you suspect a fault in the equipment follow this procedure (with a Videopac installed).
Press RESET (Δ). The TV will emit a short sound, and 'SELECT GAME' should appear on your TV screen.
If not, ensure that the equipment is set up properly as detailed in the Instructions for Use (both of the equipment, and of the Videopac used). If the fault remains, take both the equipment and Videopac to your dealer.

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